Package 'ggshadow'

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Title Shadow and Glow Geoms for 'ggplot2'

Version 0.0.5

Description A collection of Geoms for R's 'ggplot2' library. geom_shadowpath(), geom_shadowline(),
geom_shadowstep() and geom_shadowpoint() functions draw a shadow be-
low lines to make busy plots more
aesthetically pleas-
ing. geom_glowpath(), geom_glowline(), geom_glowstep() and geom_glowpoint() add a
neon glow around lines to get a steampunk style.

Depends R (>= 3.4.0)

Imports stats, ggplot2 (>= 3.3.0), grid, scales, rlang, glue, vctrs,
cli

Suggests rmarkdown, knitr

VignetteBuilder knitr

License GPL-2

Encoding UTF-8

URL <https://github.com/marcmenem/ggshadow/>

BugReports <https://github.com/marcmenem/ggshadow/issues>

RoxygenNote 7.2.1

Collate 'geom-glowpath.r' 'geom-glowpoint.r' 'geom-shadowpath.r'
'geom-shadowpoint.r' 'internal-doc.r' 'scale-shadow.r'

NeedsCompilation no

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R **topics documented:**

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geom_glowpath   *Connect Observations*

Description

Plot a glow beneath the connected lines to make it easier to read a chart with several overlapping observations. 'geom_glowpath()' connects the observations in the order in which they appear in the data. 'geom_glowline()' connects them in order of the variable on the x axis. 'geom_glowstep()' creates a stairstep plot, highlighting exactly when changes occur.

Usage

```
geom_glowpath(
  mapping = NULL,
  data = NULL,
  stat = "identity",
  position = "identity",
  ...,
  lineend = "butt",
  linejoin = "round",
  linemitre = 10,
  arrow = NULL,
  na.rm = FALSE,
  show.legend = NA,
  inherit.aes = TRUE
)

geom_glowline(
  mapping = NULL,
  data = NULL,
```

```
    stat = "identity",
    position = "identity",
    na.rm = FALSE,
    orientation = NA,
    show.legend = NA,
    inherit.aes = TRUE,
    ...
  )

  geom_glowstep(
    mapping = NULL,
    data = NULL,
    stat = "identity",
    position = "identity",
    direction = "hv",
    na.rm = FALSE,
    show.legend = NA,
    inherit.aes = TRUE,
    ...
  )
```

Arguments

mapping	Set of aesthetic mappings created by [aes()] or [aes_()]. If specified and 'inherit.aes = TRUE' (the default), it is combined with the default mapping at the top level of the plot. You must supply 'mapping' if there is no plot mapping.
data	The data to be displayed in this layer. There are three options:
	If 'NULL', the default, the data is inherited from the plot data as specified in the call to [ggplot()].
	A 'data.frame', or other object, will override the plot data. All objects will be fortified to produce a data frame. See [fortify()] for which variables will be created.
	A 'function' will be called with a single argument, the plot data. The return value must be a 'data.frame', and will be used as the layer data. A 'function' can be created from a 'formula' (e.g. '~ head(.x, 10)').
stat	The statistical transformation to use on the data for this layer, as a string.
position	Position adjustment, either as a string, or the result of a call to a position adjustment function.
...	Other arguments passed on to [layer()]. These are often aesthetics, used to set an aesthetic to a fixed value, like 'colour = "red"' or 'size = 3'. They may also be parameters to the paired geom/stat.
lineend	Line end style (round, butt, square).
linejoin	Line join style (round, mitre, bevel).
linemitre	Line mitre limit (number greater than 1).
arrow	Arrow specification, as created by [grid::arrow()].

na.rm	If 'FALSE', the default, missing values are removed with a warning. If 'TRUE', missing values are silently removed.
show.legend	logical. Should this layer be included in the legends? 'NA', the default, includes if any aesthetics are mapped. 'FALSE' never includes, and 'TRUE' always includes. It can also be a named logical vector to finely select the aesthetics to display.
inherit.aes	If 'FALSE', overrides the default aesthetics, rather than combining with them. This is most useful for helper functions that define both data and aesthetics and shouldn't inherit behaviour from the default plot specification, e.g. [borders()].
orientation	The orientation of the layer. The default ('NA') automatically determines the orientation from the aesthetic mapping. In the rare event that this fails it can be given explicitly by setting 'orientation' to either '"x"' or '"y"'. See the *Orientation* section for more detail.
direction	direction of stairs: 'vh' for vertical then horizontal, 'hv' for horizontal then vertical, or 'mid' for step half-way between adjacent x-values.

Details

The 'group' aesthetic determines which cases are connected together. These functions are designed as a straight replacement to the [geom_path()], [geom_line()] and [geom_step()] functions. To set the order of drawing, make the 'colour' aesthetic a factor, and set the order from bottom to top.

Value

a 'ggplot2' layer to add to a plot.

Functions

- geom_glowpath(): Connects observations in the order in which they appear in the data.

- geom_glowline(): Connects observations in order of the variable on the x axis.

- geom_glowstep(): Creates a stairstep plot, highlighting exactly when changes occur.

Missing value handling

'geom_glowpath()', 'geom_glowline()', and 'geom_glowstep()' handle 'NA' as follows:

* If an 'NA' occurs in the middle of a line, it breaks the line. No warning is shown, regardless of whether 'na.rm' is 'TRUE' or 'FALSE'. * If an 'NA' occurs at the start or the end of the line and 'na.rm' is 'FALSE' (default), the 'NA' is removed with a warning. * If an 'NA' occurs at the start or the end of the line and 'na.rm' is 'TRUE', the 'NA' is removed silently, without warning.

Aesthetics

Adds 3 new aesthetics to [geom_path()]: * shadowcolour defaults to path color, controls the color of the shadow. * shadowsize defaults to size, controls the size of the shadow. * shadowalpha defaults to 0.06 * alpha or 0.06, controls the alpha of the glow.

See Also

[ggplot::geom_path()], [ggplot::geom_line()], [ggplot::geom_step()]: Filled paths (polygons);

Examples

```
# geom_glowline() is suitable for time series
library(ggplot2)
ggplot(economics_long, aes(date, value01, colour = variable)) + geom_glowline()
```

---

geom_glowpoint   *Points*

Description

The point geom is used to create scatterplots. [geom_glowpoint()] is designed as a drop in replacement for [geom_point()] with an added glow beneath the point to make a busy plot more aesthetically appealing or to make points stand out from the rest of the plot.

Usage

```
geom_glowpoint(
  mapping = NULL,
  data = NULL,
  stat = "identity",
  position = "identity",
  ...,
  na.rm = FALSE,
  show.legend = NA,
  inherit.aes = TRUE
)
```

Arguments

mapping	Set of aesthetic mappings created by [aes()] or [aes_()]. If specified and 'inherit.aes = TRUE' (the default), it is combined with the default mapping at the top level of the plot. You must supply 'mapping' if there is no plot mapping.
data	The data to be displayed in this layer. There are three options:
	If 'NULL', the default, the data is inherited from the plot data as specified in the call to [ggplot()].
	A 'data.frame', or other object, will override the plot data. All objects will be fortified to produce a data frame. See [fortify()] for which variables will be created.
	A 'function' will be called with a single argument, the plot data. The return value must be a 'data.frame', and will be used as the layer data. A 'function' can be created from a 'formula' (e.g. '~ head(.x, 10)').

stat	The statistical transformation to use on the data for this layer, as a string.
position	Position adjustment, either as a string, or the result of a call to a position adjustment function.
...	Other arguments passed on to [layer()]. These are often aesthetics, used to set an aesthetic to a fixed value, like 'colour = "red"' or 'size = 3'. They may also be parameters to the paired geom/stat.
na.rm	If 'FALSE', the default, missing values are removed with a warning. If 'TRUE', missing values are silently removed.
show.legend	logical. Should this layer be included in the legends? 'NA', the default, includes if any aesthetics are mapped. 'FALSE' never includes, and 'TRUE' always includes. It can also be a named logical vector to finely select the aesthetics to display.
inherit.aes	If 'FALSE', overrides the default aesthetics, rather than combining with them. This is most useful for helper functions that define both data and aesthetics and shouldn't inherit behaviour from the default plot specification, e.g. [borders()].

Value

a layer to add to a plot.

Aesthetics

Adds 3 new aesthetics to [geom_point()]: * shadowcolour defaults to the same color as the point, controls the color of the glow * shadowsize defaults to size, controls the sie of the shadow. * shadowalpha defaults to 0.06 * alpha or 0.06, controls the alpha of the glow

Examples

```
library( ggplot2 )
p <- ggplot(mtcars, aes(wt, mpg))
p + geom_shadowpoint()
```

---

geom_shadowpath   *Connect Observations*

Description

Plot a shadow beneath the connected lines to make it easier to read a chart with several overlapping observations. 'geom_shadowpath()' connects the observations in the order in which they appear in the data. 'geom_shadowline()' connects them in order of the variable on the x axis. 'geom_shadowstep()' creates a stairstep plot, highlighting exactly when changes occur.

Usage

```
geom_shadowpath(
  mapping = NULL,
  data = NULL,
  stat = "identity",
  position = "identity",
  ...,
  lineend = "butt",
  linejoin = "round",
  linemitre = 10,
  arrow = NULL,
  na.rm = FALSE,
  show.legend = NA,
  inherit.aes = TRUE
)

geom_shadowline(
  mapping = NULL,
  data = NULL,
  stat = "identity",
  position = "identity",
  na.rm = FALSE,
  orientation = NA,
  show.legend = NA,
  inherit.aes = TRUE,
  ...
)

geom_shadowstep(
  mapping = NULL,
  data = NULL,
  stat = "identity",
  position = "identity",
  direction = "hv",
  na.rm = FALSE,
  show.legend = NA,
  inherit.aes = TRUE,
  ...
)
```

Arguments

mapping	Set of aesthetic mappings created by [aes()] or [aes_()]. If specified and 'inherit.aes = TRUE' (the default), it is combined with the default mapping at the top level of the plot. You must supply 'mapping' if there is no plot mapping.
data	The data to be displayed in this layer. There are three options: If 'NULL', the default, the data is inherited from the plot data as specified in the call to [ggplot()].

	A 'data.frame', or other object, will override the plot data. All objects will be fortified to produce a data frame. See [fortify()] for which variables will be created.
	A 'function' will be called with a single argument, the plot data. The return value must be a 'data.frame', and will be used as the layer data. A 'function' can be created from a 'formula' (e.g. '~ head(.x, 10)').
stat	The statistical transformation to use on the data for this layer, as a string.
position	Position adjustment, either as a string, or the result of a call to a position adjustment function.
...	Other arguments passed on to [layer()]. These are often aesthetics, used to set an aesthetic to a fixed value, like 'colour = "red"' or 'size = 3'. They may also be parameters to the paired geom/stat.
lineend	Line end style (round, butt, square).
linejoin	Line join style (round, mitre, bevel).
linemitre	Line mitre limit (number greater than 1).
arrow	Arrow specification, as created by [grid::arrow()].
na.rm	If 'FALSE', the default, missing values are removed with a warning. If 'TRUE', missing values are silently removed.
show.legend	logical. Should this layer be included in the legends? 'NA', the default, includes if any aesthetics are mapped. 'FALSE' never includes, and 'TRUE' always includes. It can also be a named logical vector to finely select the aesthetics to display.
inherit.aes	If 'FALSE', overrides the default aesthetics, rather than combining with them. This is most useful for helper functions that define both data and aesthetics and shouldn't inherit behaviour from the default plot specification, e.g. [borders()].
orientation	The orientation of the layer. The default ('NA') automatically determines the orientation from the aesthetic mapping. In the rare event that this fails it can be given explicitly by setting 'orientation' to either '"x"' or '"y"'. See the *Orientation* section for more detail.
direction	direction of stairs: 'vh' for vertical then horizontal, 'hv' for horizontal then vertical, or 'mid' for step half-way between adjacent x-values.

Details

The 'group' aesthetic determines which cases are connected together. These functions are designed as a straight replacement to the [geom_path()], [geom_line()] and [geom_step()] functions. To set the order of drawing, make the 'colour' aesthetic a factor, and set the order from bottom to top.

Value

a layer to add to a plot.

Functions

- geom_shadowpath(): Connects observations in the order in which they appear in the data.
- geom_shadowline(): Connects observations in order of the variable on the x axis.
- geom_shadowstep(): Creates a stairstep plot, highlighting exactly when changes occur.

Missing value handling

'geom_shadowpath()', 'geom_shadowline()', and 'geom_shadowstep()' handle 'NA' as follows:

* If an 'NA' occurs in the middle of a line, it breaks the line. No warning is shown, regardless of whether 'na.rm' is 'TRUE' or 'FALSE'. * If an 'NA' occurs at the start or the end of the line and 'na.rm' is 'FALSE' (default), the 'NA' is removed with a warning. * If an 'NA' occurs at the start or the end of the line and 'na.rm' is 'TRUE', the 'NA' is removed silently, without warning.

Aesthetics

Adds 3 new aesthetics to [geom_path()]: * shadowcolour defaults to white, controls the color of the shadow. * shadowsize defaults to 2.5 * size, controls the size of the shadow. * shadowalpha defaults to 0.25 * alpha or 0.9, controls the alpha of the shadow.

See Also

[ggplot::geom_path()], [ggplot::geom_line()], [ggplot::geom_step()]: Filled paths (polygons);

Examples

```
# geom_shadowline() is suitable for time series
library(ggplot2)
ggplot(economics_long, aes(date, value01, colour = variable)) + geom_shadowline()

ggplot(economics_long, aes(date, value01, colour = value01,
                           group = variable, alpha=date, shadowalpha=1)) +
          geom_shadowline()
```

---

geom_shadowpoint   *Points*

Description

The point geom is used to create scatterplots. [geom_shadowpoint()] is designed as a drop in replacement for [geom_point()] with an added shadow beneath the point to make a busy plot more aesthetically appealing or to make points stand out from the rest of the plot.

Usage

```
geom_shadowpoint(
  mapping = NULL,
  data = NULL,
  stat = "identity",
  position = "identity",
  ...,
  na.rm = FALSE,
  show.legend = NA,
  inherit.aes = TRUE
)
```

Arguments

mapping	Set of aesthetic mappings created by [aes()] or [aes_()]. If specified and 'inherit.aes = TRUE' (the default), it is combined with the default mapping at the top level of the plot. You must supply 'mapping' if there is no plot mapping.
data	The data to be displayed in this layer. There are three options:
	If 'NULL', the default, the data is inherited from the plot data as specified in the call to [ggplot()].
	A 'data.frame', or other object, will override the plot data. All objects will be fortified to produce a data frame. See [fortify()] for which variables will be created.
	A 'function' will be called with a single argument, the plot data. The return value must be a 'data.frame', and will be used as the layer data. A 'function' can be created from a 'formula' (e.g. '~ head(.x, 10)').
stat	The statistical transformation to use on the data for this layer, as a string.
position	Position adjustment, either as a string, or the result of a call to a position adjustment function.
...	Other arguments passed on to [layer()]. These are often aesthetics, used to set an aesthetic to a fixed value, like 'colour = "red"' or 'size = 3'. They may also be parameters to the paired geom/stat.
na.rm	If 'FALSE', the default, missing values are removed with a warning. If 'TRUE', missing values are silently removed.
show.legend	logical. Should this layer be included in the legends? 'NA', the default, includes if any aesthetics are mapped. 'FALSE' never includes, and 'TRUE' always includes. It can also be a named logical vector to finely select the aesthetics to display.
inherit.aes	If 'FALSE', overrides the default aesthetics, rather than combining with them. This is most useful for helper functions that define both data and aesthetics and shouldn't inherit behaviour from the default plot specification, e.g. [borders()].

Value

a layer to add to a plot.

Aesthetics

Adds 3 new aesthetics to [geom_point()]: * shadowcolour defaults to white, controls the color of the shadow. * shadowsize defaults to 1.8 * size, controls the sie of the shadow. * shadowalpha defaults to 0.25 * alpha or 0.9, controls the alpha of the shadow.

Examples

```
library( ggplot2 )
p <- ggplot(mtcars, aes(wt, mpg))
p + geom_shadowpoint()
```

---

scale_brewer | *Sequential, diverging and qualitative colour scales from color-brewer.org*

Description

The 'brewer' scales provides sequential, diverging and qualitative colour schemes from Color-Brewer. These are particularly well suited to display discrete values on a map. See https://colorbrewer2.org for more information.

Usage

```
scale_shadowcolour_brewer(
  ...,
  type = "seq",
  palette = 1,
  direction = 1,
  aesthetics = "shadowcolour"
)

scale_shadowcolour_distiller(
  ...,
  type = "seq",
  palette = 1,
  direction = -1,
  values = NULL,
  space = "Lab",
  na.value = "grey50",
  guide = "colourbar",
  aesthetics = "shadowcolour"
)
```

Arguments

...	Other arguments passed on to [discrete_scale()], [continuous_scale()], or [binned_scale()], for 'brewer', 'distiller', and 'fermenter' variants respectively, to control name, limits, breaks, labels and so forth.
type	One of "seq" (sequential), "div" (diverging) or "qual" (qualitative)
palette	If a string, will use that named palette. If a number, will index into the list of palettes of appropriate 'type'. The list of available palettes can found in the Palettes section.
direction	Sets the order of colours in the scale. If 1, the default, colours are as output by RColorBrewer::brewer.pal(). If -1, the order of colours is reversed.
aesthetics	Character string or vector of character strings listing the name(s) of the aesthetic(s) that this scale works with. This can be useful, for example, to apply colour settings to the colour and fill aesthetics at the same time, via aesthetics = c("colour", "fill").

values	if colours should not be evenly positioned along the gradient this vector gives the position (between 0 and 1) for each colour in the `colours` vector. See [rescale()](#) for a convenience function to map an arbitrary range to between 0 and 1.
space	colour space in which to calculate gradient. Must be "Lab" - other values are deprecated.
na.value	Colour to use for missing values
guide	Type of legend. Use "colourbar" for continuous colour bar, or "legend" for discrete colour legend.

Details

The 'brewer' scales were carefully designed and tested on discrete data. They were not designed to be extended to continuous data, but results often look good. Your mileage may vary.

Value

a scale object to add to a plot.

Palettes

The following palettes are available for use with these scales:

Diverging BrBG, PiYG, PRGn, PuOr, RdBu, RdGy, RdYlBu, RdYlGn, Spectral

Qualitative Accent, Dark2, Paired, Pastel1, Pastel2, Set1, Set2, Set3

Sequential Blues, BuGn, BuPu, GnBu, Greens, Greys, Oranges, OrRd, PuBu, PuBuGn, PuRd, Purples, RdPu, Reds, YlGn, YlGnBu, YlOrBr, YlOrRd

Modify the palette through the 'palette' argument.

Note

The 'distiller' scales extend brewer to continuous scales by smoothly interpolating 7 colours from any palette to a continuous scale. The 'fermenter' scales provide binned versions of the brewer scales.

See Also

Other colour scales: [scale_colour_hue](#), [scale_colour_steps](#), [scale_gradient](#), [scale_grey](#), [scale_viridis](#)

Examples

```
library( ggplot2 )
p <- ggplot(mtcars, aes(wt, mpg, shadowcolor=as.factor(gear)))
p + geom_shadowpoint() + scale_shadowcolour_brewer()

library( ggplot2 )
p <- ggplot(mtcars, aes(wt, mpg, shadowcolor=gear))
p + geom_shadowpoint() + scale_shadowcolour_distiller() + guides(shadowcolor='none')
```

scale_colour_hue *Evenly spaced colours for discrete data*

Description

This is the default colour scale for categorical variables. It maps each level to an evenly spaced hue on the colour wheel. It does not generate colour-blind safe palettes.

Usage

```
scale_shadowcolour_hue(
  ...,
  h = c(0, 360) + 15,
  c = 100,
  l = 65,
  h.start = 0,
  direction = 1,
  na.value = "grey50",
  aesthetics = "shadowcolour"
)

scale_shadowcolour_discrete(
  ...,
  h = c(0, 360) + 15,
  c = 100,
  l = 65,
  h.start = 0,
  direction = 1,
  na.value = "grey50",
  aesthetics = "shadowcolour"
)
```

Arguments

...	Arguments passed on to `ggplot2::discrete_scale`
	scale_name The name of the scale that should be used for error messages associated with this scale.
	palette A palette function that when called with a single integer argument (the number of levels in the scale) returns the values that they should take (e.g., `scales::hue_pal()`).
	name The name of the scale. Used as the axis or legend title. If `waiver()`, the default, the name of the scale is taken from the first mapping used for that aesthetic. If `NULL`, the legend title will be omitted.
	breaks One of:
	• `NULL` for no breaks
	• `waiver()` for the default breaks (the scale limits)

- A character vector of breaks

- A function that takes the limits as input and returns breaks as output. Also accepts rlang [lambda](#) function notation.

labels One of:

- NULL for no labels

- waiver() for the default labels computed by the transformation object

- A character vector giving labels (must be same length as breaks)

- A function that takes the breaks as input and returns labels as output. Also accepts rlang [lambda](#) function notation.

limits One of:

- NULL to use the default scale values

- A character vector that defines possible values of the scale and their order

- A function that accepts the existing (automatic) values and returns new ones. Also accepts rlang [lambda](#) function notation.

expand For position scales, a vector of range expansion constants used to add some padding around the data to ensure that they are placed some distance away from the axes. Use the convenience function [expansion()](#) to generate the values for the expand argument. The defaults are to expand the scale by 5% on each side for continuous variables, and by 0.6 units on each side for discrete variables.

na.translate Unlike continuous scales, discrete scales can easily show missing values, and do so by default. If you want to remove missing values from a discrete scale, specify na.translate = FALSE.

drop Should unused factor levels be omitted from the scale? The default, TRUE, uses the levels that appear in the data; FALSE uses all the levels in the factor.

guide A function used to create a guide or its name. See [guides()](#) for more information.

position For position scales, The position of the axis. left or right for y axes, top or bottom for x axes.

super The super class to use for the constructed scale

h	range of hues to use, in [0, 360]
c	chroma (intensity of colour), maximum value varies depending on combination of hue and luminance.
l	luminance (lightness), in [0, 100]
h.start	hue to start at
direction	direction to travel around the colour wheel, 1 = clockwise, -1 = counter-clockwise
na.value	Colour to use for missing values
aesthetics	Character string or vector of character strings listing the name(s) of the aesthetic(s) that this scale works with. This can be useful, for example, to apply colour settings to the 'colour' and 'fill' aesthetics at the same time, via 'aesthetics = c("colour", "fill")'.

Value

a scale object to add to a plot.

See Also

Other colour scales: scale_brewer, scale_colour_steps, scale_gradient, scale_grey, scale_viridis

Examples

```
library( ggplot2 )
p <- ggplot(mtcars, aes(wt, mpg, shadowcolor=as.factor(gear)))
p + geom_shadowpoint() + scale_shadowcolour_hue()

library( ggplot2 )
p <- ggplot(mtcars, aes(wt, mpg, shadowcolor=as.factor(gear)))
p + geom_shadowpoint() + scale_shadowcolour_discrete()
```

---

scale_colour_steps   *Binned gradient colour scales*

Description

'scale_*_steps' creates a two colour binned gradient (low-high), 'scale_*_steps2' creates a diverging binned colour gradient (low-mid-high), and 'scale_*_stepsn' creates a n-colour binned gradient. These scales are binned variants of the [gradient scale][scale_colour_gradient] family and works in the same way.

Usage

```
scale_shadowcolour_steps(
  ...,
  low = "#132B43",
  high = "#56B1F7",
  space = "Lab",
  na.value = "grey50",
  guide = "coloursteps",
  aesthetics = "shadowcolour"
)

scale_shadowcolour_steps2(
  ...,
  low = muted("red"),
  mid = "white",
  high = muted("blue"),
  midpoint = 0,
  space = "Lab",
```

```
  na.value = "grey50",
  guide = "coloursteps",
  aesthetics = "shadowcolour"
)

scale_shadowcolour_stepsn(
  ...,
  colours,
  values = NULL,
  space = "Lab",
  na.value = "grey50",
  guide = "coloursteps",
  aesthetics = "shadowcolour",
  colors
)
```

Arguments

...   Arguments passed on to [ggplot2::binned_scale](#)

         name The name of the scale. Used as the axis or legend title. If `waiver()`, the default, the name of the scale is taken from the first mapping used for that aesthetic. If `NULL`, the legend title will be omitted.

         breaks One of:
  - `NULL` for no breaks
  - `waiver()` for the default breaks computed by the [transformation object](#)
  - A numeric vector of positions
  - A function that takes the limits as input and returns breaks as output (e.g., a function returned by [scales::extended_breaks()](#)). Also accepts rlang [lambda](#) function notation.

         labels One of:
  - `NULL` for no labels
  - `waiver()` for the default labels computed by the transformation object
  - A character vector giving labels (must be same length as `breaks`)
  - A function that takes the breaks as input and returns labels as output. Also accepts rlang [lambda](#) function notation.

         limits One of:
  - `NULL` to use the default scale range
  - A numeric vector of length two providing limits of the scale. Use `NA` to refer to the existing minimum or maximum
  - A function that accepts the existing (automatic) limits and returns new limits. Also accepts rlang [lambda](#) function notation. Note that setting limits on positional scales will **remove** data outside of the limits. If the purpose is to zoom, use the limit argument in the coordinate system (see [coord_cartesian()](#)).

         oob One of:
  - Function that handles limits outside of the scale limits (out of bounds). Also accepts rlang [lambda](#) function notation.

- The default ([scales::censor()](#)) replaces out of bounds values with NA.
- [scales::squish()](#) for squishing out of bounds values into range.
- [scales::squish_infinite()](#) for squishing infinite values into range.

expand For position scales, a vector of range expansion constants used to add some padding around the data to ensure that they are placed some distance away from the axes. Use the convenience function [expansion()](#) to generate the values for the expand argument. The defaults are to expand the scale by 5% on each side for continuous variables, and by 0.6 units on each side for discrete variables.

n.breaks The number of break points to create if breaks are not given directly.

nice.breaks Logical. Should breaks be attempted placed at nice values instead of exactly evenly spaced between the limits. If TRUE (default) the scale will ask the transformation object to create breaks, and this may result in a different number of breaks than requested. Ignored if breaks are given explicitly.

right Should values on the border between bins be part of the right (upper) bin?

trans For continuous scales, the name of a transformation object or the object itself. Built-in transformations include "asn", "atanh", "boxcox", "date", "exp", "hms", "identity", "log", "log10", "log1p", "log2", "logit", "modulus", "probability", "probit", "pseudo_log", "reciprocal", "reverse", "sqrt" and "time".

A transformation object bundles together a transform, its inverse, and methods for generating breaks and labels. Transformation objects are defined in the scales package, and are called <name>_trans (e.g., [scales::boxcox_trans()](#)). You can create your own transformation with [scales::trans_new()](#).

show.limits should the limits of the scale appear as ticks

position For position scales, The position of the axis. left or right for y axes, top or bottom for x axes.

super The super class to use for the constructed scale

low, high   Colours for low and high ends of the gradient.

space   colour space in which to calculate gradient. Must be "Lab" - other values are deprecated.

na.value   Colour to use for missing values

guide   Type of legend. Use "colourbar" for continuous colour bar, or "legend" for discrete colour legend.

aesthetics   Character string or vector of character strings listing the name(s) of the aesthetic(s) that this scale works with. This can be useful, for example, to apply colour settings to the colour and fill aesthetics at the same time, via aesthetics = c("colour", "fill").

mid   colour for mid point

midpoint   The midpoint (in data value) of the diverging scale. Defaults to 0.

colours, colors

              Vector of colours to use for n-colour gradient.

values   if colours should not be evenly positioned along the gradient this vector gives
                the position (between 0 and 1) for each colour in the `colours` vector. See
                [rescale()](#) for a convenience function to map an arbitrary range to between
                0 and 1.

Details

Default colours are generated with **munsell** and 'mnsl(c("2.5PB 2/4", "2.5PB 7/10"))'. Generally,
for continuous colour scales you want to keep hue constant, but vary chroma and luminance. The
munsell package makes this easy to do using the Munsell colour system.

Value

a scale object to add to a plot.

See Also

[scales::seq_gradient_pal()] for details on underlying palette

Other colour scales: [scale_brewer](#), [scale_colour_hue](#), [scale_gradient](#), [scale_grey](#), [scale_viridis](#)

Examples

```
library( ggplot2 )
p <- ggplot(mtcars, aes(wt, mpg, shadowcolor=gear))
p + geom_shadowpoint() + scale_shadowcolour_steps() + guides(shadowcolour='none')

library( ggplot2 )
p <- ggplot(mtcars, aes(wt, mpg, shadowcolor=gear))
p + geom_shadowpoint() + scale_shadowcolour_steps2() + guides(shadowcolour='none')

library( ggplot2 )
p <- ggplot(mtcars, aes(wt, mpg, shadowcolor=gear))
p <- p + geom_shadowpoint() + scale_shadowcolour_stepsn(colours=c('red', 'yellow'))
p + guides(shadowcolour='none')
```

---

scale_continuous   *Continuous and binned colour scales*

Description

Colour scales for continuous data default to the values of the 'ggplot2.continuous.colour' and 'gg-
plot2.continuous.fill' options. These [options()] default to '"gradient"' (i.e., [scale_colour_gradient()]
and [scale_fill_gradient()])

Usage

```
scale_shadowcolour_continuous(
  ...,
  type = getOption("ggplot2.continuous.colour", default = "gradient")
)

scale_shadowcolour_binned(
  ...,
  type = getOption("ggplot2.binned.colour", default =
    getOption("ggplot2.continuous.colour", default = "gradient"))
)
```

Arguments

`...`	Additional parameters passed on to the scale type
`type`	One of the following: * "gradient" (the default) * "viridis" * A function that returns a continuous colour scale.

Value

a scale object to add to a plot.

Color Blindness

Many color palettes derived from RGB combinations (like the "rainbow" color palette) are not suitable to support all viewers, especially those with color vision deficiencies. Using 'viridis' type, which is perceptually uniform in both colour and black-and-white display is an easy option to ensure good perceptive properties of your visulizations. The colorspace package offers functionalities - to generate color palettes with good perceptive properties, - to analyse a given color palette, like emulating color blindness, - and to modify a given color palette for better perceptivity.

For more information on color vision deficiencies and suitable color choices see the [paper on the colorspace package](https://arxiv.org/abs/1903.06490) and references therein.

See Also

[scale_colour_gradient()], [scale_colour_viridis_c()], [scale_colour_steps()], [scale_colour_viridis_b()], [scale_fill_gradient()], [scale_fill_viridis_c()], [scale_fill_steps()], and [scale_fill_viridis_b()]

Examples

```
library( ggplot2 )
p <- ggplot(mtcars, aes(wt, mpg, shadowcolor=gear))
p + geom_shadowpoint() + scale_shadowcolour_continuous() + guides(shadowcolour='none')


library( ggplot2 )
p <- ggplot(mtcars, aes(wt, mpg, shadowcolor=gear))
p + geom_shadowpoint() + scale_shadowcolour_binned() + guides(shadowcolour='none')
```

---

scale_gradient   *Gradient colour scales*

Description

'scale_*_gradient' creates a two colour gradient (low-high), 'scale_*_gradient2' creates a diverging colour gradient (low-mid-high), 'scale_*_gradientn' creates a n-colour gradient.

Usage

```
scale_shadowcolour_gradient(
  ...,
  low = "#132B43",
  high = "#56B1F7",
  space = "Lab",
  na.value = "grey50",
  guide = "colourbar",
  aesthetics = "shadowcolour"
)

scale_shadowcolour_gradient2(
  ...,
  low = muted("red"),
  mid = "white",
  high = muted("blue"),
  midpoint = 0,
  space = "Lab",
  na.value = "grey50",
  guide = "colourbar",
  aesthetics = "shadowcolour"
)

scale_shadowcolour_gradientn(
  ...,
  colours,
  values = NULL,
  space = "Lab",
  na.value = "grey50",
  guide = "colourbar",
  aesthetics = "shadowcolour",
  colors
)

scale_shadowcolour_datetime(
  ...,
  low = "#132B43",
  high = "#56B1F7",
```

```
    space = "Lab",
    na.value = "grey50",
    guide = "colourbar"
)

scale_shadowcolour_date(
    ...,
    low = "#132B43",
    high = "#56B1F7",
    space = "Lab",
    na.value = "grey50",
    guide = "colourbar"
)
```

Arguments

...	Arguments passed on to `ggplot2::continuous_scale`

    `scale_name` The name of the scale that should be used for error messages associated with this scale.

    `palette` A palette function that when called with a numeric vector with values between 0 and 1 returns the corresponding output values (e.g., `scales::area_pal()`).

    `name` The name of the scale. Used as the axis or legend title. If `waiver()`, the default, the name of the scale is taken from the first mapping used for that aesthetic. If `NULL`, the legend title will be omitted.

    `breaks` One of:

- `NULL` for no breaks
- `waiver()` for the default breaks computed by the [transformation object](#)
- A numeric vector of positions
- A function that takes the limits as input and returns breaks as output (e.g., a function returned by `scales::extended_breaks()`). Also accepts rlang [lambda](#) function notation.

    `minor_breaks` One of:

- `NULL` for no minor breaks
- `waiver()` for the default breaks (one minor break between each major break)
- A numeric vector of positions
- A function that given the limits returns a vector of minor breaks. Also accepts rlang [lambda](#) function notation.

    `n.breaks` An integer guiding the number of major breaks. The algorithm may choose a slightly different number to ensure nice break labels. Will only have an effect if `breaks = waiver()`. Use `NULL` to use the default number of breaks given by the transformation.

    `labels` One of:

- `NULL` for no labels
- `waiver()` for the default labels computed by the transformation object
- A character vector giving labels (must be same length as `breaks`)

- A function that takes the breaks as input and returns labels as output. Also accepts rlang [lambda](#) function notation.

limits   One of:

- NULL to use the default scale range
- A numeric vector of length two providing limits of the scale. Use NA to refer to the existing minimum or maximum
- A function that accepts the existing (automatic) limits and returns new limits. Also accepts rlang [lambda](#) function notation. Note that setting limits on positional scales will **remove** data outside of the limits. If the purpose is to zoom, use the limit argument in the coordinate system (see [coord_cartesian()](#)).

rescaler   A function used to scale the input values to the range [0, 1]. This is always [scales::rescale()](#), except for diverging and n colour gradients (i.e., [scale_colour_gradient2()](#), [scale_colour_gradientn()](#)). The rescaler is ignored by position scales, which always use [scales::rescale()](#). Also accepts rlang [lambda](#) function notation.

oob   One of:

- Function that handles limits outside of the scale limits (out of bounds). Also accepts rlang [lambda](#) function notation.
- The default ([scales::censor()](#)) replaces out of bounds values with NA.
- [scales::squish()](#) for squishing out of bounds values into range.
- [scales::squish_infinite()](#) for squishing infinite values into range.

expand   For position scales, a vector of range expansion constants used to add some padding around the data to ensure that they are placed some distance away from the axes. Use the convenience function [expansion()](#) to generate the values for the expand argument. The defaults are to expand the scale by 5% on each side for continuous variables, and by 0.6 units on each side for discrete variables.

trans   For continuous scales, the name of a transformation object or the object itself. Built-in transformations include "asn", "atanh", "boxcox", "date", "exp", "hms", "identity", "log", "log10", "log1p", "log2", "logit", "modulus", "probability", "probit", "pseudo_log", "reciprocal", "reverse", "sqrt" and "time".

A transformation object bundles together a transform, its inverse, and methods for generating breaks and labels. Transformation objects are defined in the scales package, and are called <name>_trans (e.g., [scales::boxcox_trans()](#)). You can create your own transformation with [scales::trans_new()](#).

position   For position scales, The position of the axis. left or right for y axes, top or bottom for x axes.

super   The super class to use for the constructed scale

low, high   Colours for low and high ends of the gradient.

space   colour space in which to calculate gradient. Must be "Lab" - other values are deprecated.

na.value   Colour to use for missing values

guide	Type of legend. Use '"colourbar"' for continuous colour bar, or '"legend"' for discrete colour legend.
aesthetics	Character string or vector of character strings listing the name(s) of the aesthetic(s) that this scale works with. This can be useful, for example, to apply colour settings to the `colour` and `fill` aesthetics at the same time, via `aesthetics = c("colour", "fill")`.
mid	colour for mid point
midpoint	The midpoint (in data value) of the diverging scale. Defaults to 0.
colours, colors	
	Vector of colours to use for n-colour gradient.
values	if colours should not be evenly positioned along the gradient this vector gives the position (between 0 and 1) for each colour in the `colours` vector. See [rescale()](#) for a convenience function to map an arbitrary range to between 0 and 1.

Details

Default colours are generated with **munsell** and 'mnsl(c("2.5PB 2/4", "2.5PB 7/10"))'. Generally, for continuous colour scales you want to keep hue constant, but vary chroma and luminance. The **munsell** package makes this easy to do using the Munsell colour system.

Value

a scale object to add to a plot.

See Also

[scales::seq_gradient_pal()] for details on underlying palette

Other colour scales: [scale_brewer](#), [scale_colour_hue](#), [scale_colour_steps](#), [scale_grey](#), [scale_viridis](#)

Examples

```
library( ggplot2 )
p <- ggplot(economics, aes(date, unemploy, shadowcolor=pce))
p + geom_shadowline() + scale_shadowcolour_gradient() + guides(shadowcolour='none')

library( ggplot2 )
p <- ggplot(economics, aes(date, unemploy, shadowcolor=pce))
p + geom_shadowline() + scale_shadowcolour_gradient2() + guides(shadowcolour='none')

library( ggplot2 )
p <- ggplot(economics, aes(date, unemploy, shadowcolor=pce))
p <- p + geom_shadowline() + scale_shadowcolour_gradientn(colours=c('red', 'green'))
p + guides(shadowcolour='none')

library( ggplot2 )
p <- ggplot(economics, aes(uempmed, unemploy, shadowcolor=as.POSIXct(date)))
p + geom_shadowpath() + scale_shadowcolour_datetime() + guides(shadowcolour='none')
```

```
library( ggplot2 )
p <- ggplot(economics, aes(uempmed, unemploy, shadowcolor=date))
p + geom_shadowpath() + scale_shadowcolour_date() + guides(shadowcolour='none')
```

---

scale_grey   *Sequential grey colour scales*

Description

Based on [gray.colors()]. This is black and white equivalent of [scale_colour_gradient()].

Usage

```
scale_shadowcolour_grey(
  ...,
  start = 0.2,
  end = 0.8,
  na.value = "red",
  aesthetics = "shadowcolour"
)
```

Arguments

...	Arguments passed on to `ggplot2::discrete_scale`

scale_name The name of the scale that should be used for error messages associated with this scale.

palette A palette function that when called with a single integer argument (the number of levels in the scale) returns the values that they should take (e.g., `scales::hue_pal()`).

name The name of the scale. Used as the axis or legend title. If waiver(), the default, the name of the scale is taken from the first mapping used for that aesthetic. If NULL, the legend title will be omitted.

breaks One of:

* NULL for no breaks
* waiver() for the default breaks (the scale limits)
* A character vector of breaks
* A function that takes the limits as input and returns breaks as output. Also accepts rlang [lambda](#) function notation.

labels One of:

* NULL for no labels
* waiver() for the default labels computed by the transformation object
* A character vector giving labels (must be same length as breaks)
* A function that takes the breaks as input and returns labels as output. Also accepts rlang [lambda](#) function notation.

limits One of:

- NULL to use the default scale values
- A character vector that defines possible values of the scale and their order
- A function that accepts the existing (automatic) values and returns new ones. Also accepts rlang lambda function notation.

expand For position scales, a vector of range expansion constants used to add some padding around the data to ensure that they are placed some distance away from the axes. Use the convenience function expansion() to generate the values for the expand argument. The defaults are to expand the scale by 5% on each side for continuous variables, and by 0.6 units on each side for discrete variables.

na.translate Unlike continuous scales, discrete scales can easily show missing values, and do so by default. If you want to remove missing values from a discrete scale, specify na.translate = FALSE.

drop Should unused factor levels be omitted from the scale? The default, TRUE, uses the levels that appear in the data; FALSE uses all the levels in the factor.

guide A function used to create a guide or its name. See guides() for more information.

position For position scales, The position of the axis. left or right for y axes, top or bottom for x axes.

super The super class to use for the constructed scale

start grey value at low end of palette

end grey value at high end of palette

na.value Colour to use for missing values

aesthetics Character string or vector of character strings listing the name(s) of the aesthetic(s) that this scale works with. This can be useful, for example, to apply colour settings to the colour and fill aesthetics at the same time, via aesthetics = c("colour", "fill").

Value

a scale object to add to a plot.

See Also

Other colour scales: scale_brewer, scale_colour_hue, scale_colour_steps, scale_gradient, scale_viridis

Examples

```
library( ggplot2 )
p <- ggplot(mtcars, aes(wt, mpg, shadowcolour=as.factor(gear)))
p + geom_glowpoint() + scale_shadowcolour_grey() + guides(shadowcolour='none')
```

---

scale_identity   *Use values without scaling*

Description

Use this set of scales when your data has already been scaled, i.e. it already represents aesthetic values that ggplot2 can handle directly. These scales will not produce a legend unless you also supply the 'breaks', 'labels', and type of 'guide' you want.

Usage

```
scale_shadowcolour_identity(..., guide = "none", aesthetics = "shadowcolour")
```

Arguments

`...`	Other arguments passed on to [discrete_scale()] or [continuous_scale()]
`guide`	Guide to use for this scale. Defaults to '"none"'.
`aesthetics`	Character string or vector of character strings listing the name(s) of the aesthetic(s) that this scale works with. This can be useful, for example, to apply colour settings to the 'colour' and 'fill' aesthetics at the same time, via 'aesthetics = c("colour", "fill")'.

Details

The functions 'scale_colour_identity()', 'scale_fill_identity()', 'scale_size_identity()', etc. work on the aesthetics specified in the scale name: 'colour', 'fill', 'size', etc. However, the functions 'scale_colour_identity()' and 'scale_fill_identity()' also have an optional 'aesthetics' argument that can be used to define both 'colour' and 'fill' aesthetic mappings via a single function call. The functions 'scale_discrete_identity()' and 'scale_continuous_identity()' are generic scales that can work with any aesthetic or set of aesthetics provided via the 'aesthetics' argument.

Value

a scale object to add to a plot.

Examples

```
library( ggplot2 )
p <- ggplot(mtcars, aes(wt, mpg, shadowcolor='red'))
p + geom_shadowpoint() + scale_shadowcolour_identity()
```

scale_manual	*Create your own discrete scale*

Description

These functions allow you to specify your own set of mappings from levels in the data to aesthetic values.

Usage

```
scale_shadowcolour_manual(
  ...,
  values,
  aesthetics = "shadowcolour",
  breaks = waiver()
)
```

Arguments

...   Arguments passed on to `ggplot2::discrete_scale`

> scale_name The name of the scale that should be used for error messages associated with this scale.
>
> palette A palette function that when called with a single integer argument (the number of levels in the scale) returns the values that they should take (e.g., `scales::hue_pal()`).
>
> name The name of the scale. Used as the axis or legend title. If `waiver()`, the default, the name of the scale is taken from the first mapping used for that aesthetic. If `NULL`, the legend title will be omitted.
>
> labels One of:
>
> - `NULL` for no labels
> - `waiver()` for the default labels computed by the transformation object
> - A character vector giving labels (must be same length as `breaks`)
> - A function that takes the breaks as input and returns labels as output. Also accepts rlang [lambda](#) function notation.
>
> limits One of:
>
> - `NULL` to use the default scale values
> - A character vector that defines possible values of the scale and their order
> - A function that accepts the existing (automatic) values and returns new ones. Also accepts rlang [lambda](#) function notation.
>
> na.translate Unlike continuous scales, discrete scales can easily show missing values, and do so by default. If you want to remove missing values from a discrete scale, specify `na.translate = FALSE`.

na.value If na.translate = TRUE, what aesthetic value should the missing
values be displayed as? Does not apply to position scales where NA is al-
ways placed at the far right.

drop Should unused factor levels be omitted from the scale? The default, TRUE,
uses the levels that appear in the data; FALSE uses all the levels in the factor.

guide A function used to create a guide or its name. See [guides()](#) for more
information.

super The super class to use for the constructed scale

values a set of aesthetic values to map data values to. The values will be matched
in order (usually alphabetical) with the limits of the scale, or with 'breaks' if
provided. If this is a named vector, then the values will be matched based on the
names instead. Data values that don't match will be given 'na.value'.

aesthetics Character string or vector of character strings listing the name(s) of the aes-
thetic(s) that this scale works with. This can be useful, for example, to apply
colour settings to the 'colour' and 'fill' aesthetics at the same time, via 'aesthet-
ics = c("colour", "fill")'.

breaks One of: - 'NULL' for no breaks - 'waiver()' for the default breaks (the scale
limits) - A character vector of breaks - A function that takes the limits as input
and returns breaks as output

Details

The functions 'scale_colour_manual()', 'scale_fill_manual()', 'scale_size_manual()', etc. work
on the aesthetics specified in the scale name: 'colour', 'fill', 'size', etc. However, the functions
'scale_colour_manual()' and 'scale_fill_manual()' also have an optional 'aesthetics' argument that
can be used to define both 'colour' and 'fill' aesthetic mappings via a single function call (see ex-
amples). The function 'scale_discrete_manual()' is a generic scale that can work with any aesthetic
or set of aesthetics provided via the 'aesthetics' argument.

Value

a scale object to add to a plot.

Color Blindness

Many color palettes derived from RGB combinations (like the "rainbow" color palette) are not
suitable to support all viewers, especially those with color vision deficiencies. Using 'viridis' type,
which is perceptually uniform in both colour and black-and-white display is an easy option to ensure
good perceptive properties of your visulizations. The colorspace package offers functionalities -
to generate color palettes with good perceptive properties, - to analyse a given color palette, like
emulating color blindness, - and to modify a given color palette for better perceptivity.

For more information on color vision deficiencies and suitable color choices see the [paper on the
colorspace package](https://arxiv.org/abs/1903.06490) and references therein.

Examples

```
library( ggplot2 )
p <- ggplot(mtcars, aes(wt, mpg, shadowcolour=as.factor(gear)))
```

```
p <- p + geom_glowpoint() + guides(shadowcolour='none')
p + scale_shadowcolour_manual(values=c('red', 'blue', 'green'))
```

---

scale_viridis   *Viridis colour scales from viridisLite*

Description

The 'viridis' scales provide colour maps that are perceptually uniform in both colour and black-and-white. They are also designed to be perceived by viewers with common forms of colour blindness. See also <https://bids.github.io/colormap/>.

Usage

```
scale_shadowcolour_viridis_d(
  ...,
  alpha = 1,
  begin = 0,
  end = 1,
  direction = 1,
  option = "D",
  aesthetics = "shadowcolour"
)

scale_shadowcolour_viridis_c(
  ...,
  alpha = 1,
  begin = 0,
  end = 1,
  direction = 1,
  option = "D",
  values = NULL,
  space = "Lab",
  na.value = "grey50",
  guide = "colourbar",
  aesthetics = "shadowcolour"
)

scale_shadowcolour_viridis_b(
  ...,
  alpha = 1,
  begin = 0,
  end = 1,
  direction = 1,
  option = "D",
  values = NULL,
```

```
  space = "Lab",
  na.value = "grey50",
  guide = "coloursteps",
  aesthetics = "shadowcolour"
)

scale_shadowcolour_ordinal(
  ...,
  alpha = 1,
  begin = 0,
  end = 1,
  direction = 1,
  option = "D",
  aesthetics = "shadowcolour"
)
```

Arguments

...	Other arguments passed on to [discrete_scale()], [continuous_scale()], or [binned_scale] to control name, limits, breaks, labels and so forth.
alpha	The alpha transparency, a number in [0,1], see argument alpha in [hsv]().
begin, end	The (corrected) hue in `[0,1]` at which the color map begins and ends.
direction	Sets the order of colors in the scale. If 1, the default, colors are ordered from darkest to lightest. If -1, the order of colors is reversed.
option	A character string indicating the color map option to use. Eight options are available:
	• "magma" (or "A")
	• "inferno" (or "B")
	• "plasma" (or "C")
	• "viridis" (or "D")
	• "cividis" (or "E")
	• "rocket" (or "F")
	• "mako" (or "G")
	• "turbo" (or "H")
aesthetics	Character string or vector of character strings listing the name(s) of the aesthetic(s) that this scale works with. This can be useful, for example, to apply colour settings to the 'colour' and 'fill' aesthetics at the same time, via 'aesthetics = c("colour", "fill")'.
values	if colours should not be evenly positioned along the gradient this vector gives the position (between 0 and 1) for each colour in the `colours` vector. See [rescale()]() for a convenience function to map an arbitrary range to between 0 and 1.
space	colour space in which to calculate gradient. Must be "Lab" - other values are deprecated.
na.value	Missing values will be replaced with this value.

guide   A function used to create a guide or its name. See `guides()` for more informa-
                        tion.

Value

a scale object to add to a plot.

See Also

Other colour scales: `scale_brewer`, `scale_colour_hue`, `scale_colour_steps`, `scale_gradient`,
`scale_grey`

Examples

```
library( ggplot2 )
p <- ggplot(mtcars, aes(wt, mpg, shadowcolour=as.factor(gear)))
p + geom_glowpoint() + scale_shadowcolour_viridis_d() + guides(shadowcolour='none')

library( ggplot2 )
p <- ggplot(mtcars, aes(wt, mpg, shadowcolour=gear))
p + geom_glowpoint() + scale_shadowcolour_viridis_c() + guides(shadowcolour='none')

library( ggplot2 )
p <- ggplot(mtcars, aes(wt, mpg, shadowcolour=gear))
p + geom_glowpoint() + scale_shadowcolour_viridis_b() + guides(shadowcolour='none')

library( ggplot2 )
p <- ggplot(mtcars, aes(wt, mpg, shadowcolour=as.factor(gear)))
p + geom_glowpoint() + scale_shadowcolour_ordinal() + guides(shadowcolour='none')
```

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